# FINNEY VALLEY AWARDS PROGRAM

The Finney Valley Awards Program is Wente Scout Reservation's progressive Camper program. It is designed to guide you and your unit through the wonderful things Wente has to offer and to provide a way to stay connected year-round. Below is a list of the awards for each year of attendance, its corresponding points, requirements and the list of ways to earn points. Scouts and Adults are encouraged to fulfill the required amount of points in order to achieve the next honor level. Each member of your unit that earned a rocker should complete a Finney Valley Lumber Company Registration Card.

# Everyone:

- .5 Take a shower (up to 6 times)
- 1 Attend Summer Camp at Wente (point per year)
- 1 Participate in Camp wide games
- 1 Hike the Kali-Ama (point per 5 posts)
- 3 Hike the King Kali-Ama
- 1 Attend the Wooly Wash
- 2 Earn the Wooly Wash Award
- 1 Swim the half mile
- 1 Swim the mile
- 1 Be a rower or spotter for someone doing the mile swim
- 1 Attend the Astronomy star party
- 1 Catch and release a bluegill
- 2 Catch and release a bass
- 1 Climb or rappel at The Rock
- 1 Pioneer a structure in Scoutcraft
- 1 Go on a horse ride
- 1 Go on a mountain bike ride
- 1 Cook a cobbler with your Troop
- 1 Be a waiter for one meal
- 1 Clean a shower center with your Troop
- 1 Participate in a Troop service project
- 1 Participate in a skit or song in your Troop Campfire
- 1 Participate in a Troop shoot or open shoot (point per range)
- 1 Improve one level on the BSA Swim Test during the week
- 2 Recite the Scout Oath, Law, Motto, Slogan, and Outdoor Code to your Commissioner
- 1 Clean out a stall at the Corral (see Corral Director before starting)
- 15 Attend an off-season work party
- 1 Create your own requirements

# Turn in this request form, (or copies of this form can be found at the Camp office) in to the **Trading Post** with the correct amount of each patch/honor level needed for your Troop Adults and Scouts by 5:00 PM on Friday. **Thank you**for providing the \$2 fee per patch to ensure the continued success of the Finney Valley patch program.

### Requested # **Points** Patches Year Req'd Award/Rocker 10 **Choker Setter** 2 13 Cedar Savage 3 17 Straw Boss 4 20 Top Man 5 22 **Bull of the Woods** 6 24 **Legend of Finney Valley** 7 25 Legacy of the Stick on a String

## Scouts:

- 1 Earn a merit badge (up to 5 times)
- 1 Advance one rank
- 1 Earn Totin' Chip
- 1 Earn Firem'n Chit
- 1 Earn the Paul Bunyan Woodsman Award
- 1 Earn Snorkeling BSA

# Older Scouts and Adults:

- 1 Sit on a Board of Review
- 1 Earn Swimming and Water Rescue
- 1 Earn Paddlecraft Safety
- 1 Assist at Eagle Trail or Merit Badge instruction (see the Prog. Director before starting)
- 1 Help teach Firem'n Chit or Totin' Chip (see Scoutcraft Director before starting)
- 1 Be a lifeguard for an afternoon of open swim (see Waterfront Director before starting, point/day)
- 1 Patch tents in your Campsite for a half hour (see your Commissioner before starting)

# Adults:

- 1 Work on an item of the Service Project List (see Camp Director or Camp Ranger before starting)
- 1 Spray poison oak (see Camp Ranger before starting)
- 3 Be a driver for a field trip (Inquire at the Camp Office)
- 2 Take a nap in the shade

